



A Model-driven development framework for highly Parallel and  
EneRgy-Efficient computation supporting multi-criteria optimisation

# Model-Driven Engineering Use Cases: Automotive

## AMPERE Final Event Webinar

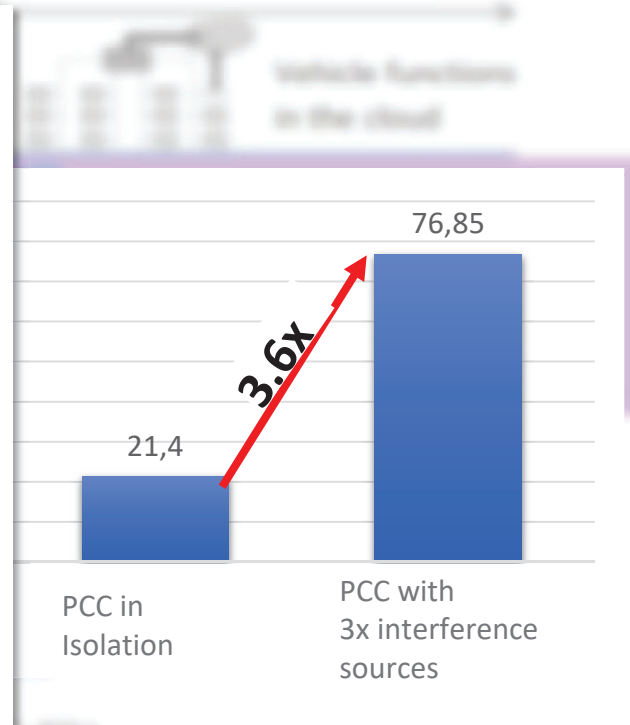
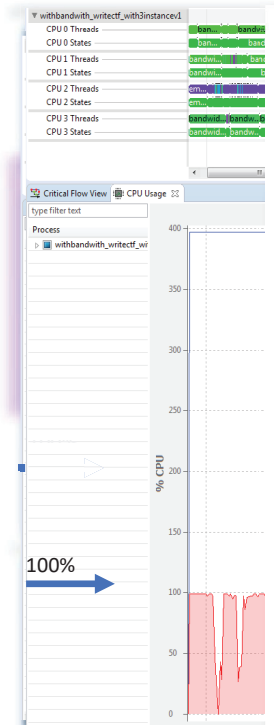
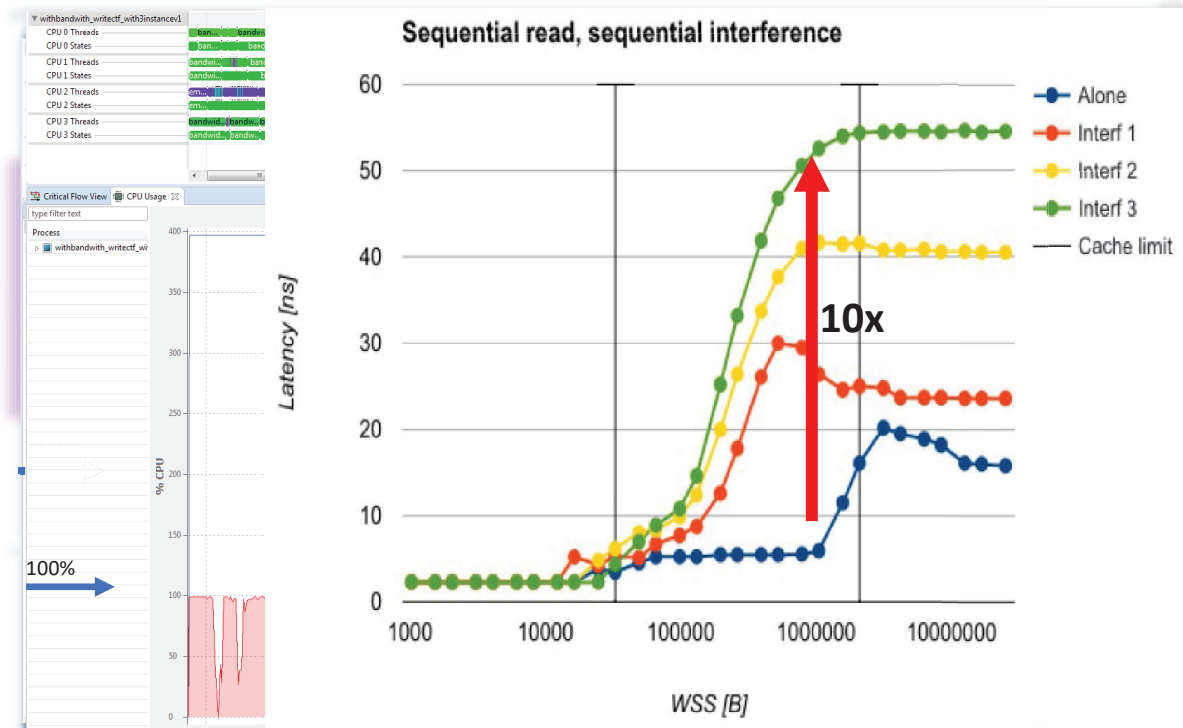
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Source: Roberto Cavicchioni, Nicola Capodici, Marko Bertogna, Memory interference characterization between CPU cores and integrated GPUs in mixed-criticality platforms. ETFA 2017



## The Context

Hundreds of ECUs regulate everything, e.g., battery charge, fuel supply, climate control,...

Higher level (ADAS) functions leverage data from lower-level functions

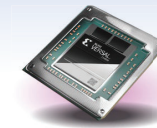


Vehicle/Domain computers integrate functions developed by different suppliers on the same System-on-Chip. Functionality that **must operate correctly** in response to its inputs from both **functional** and **non-functional perspectives**

*Model-Driven Engineering based on **Domain Specific Modeling Languages (DSML)***

***Parallel Programming Models (PPM)** for shared-memory and accelerator devices*

Massively parallel systems that operate as fast as possible



**Xilinx Versal**  
(FPGA w. DFX)



**NXP S32G**  
(Multi/Many-Core)



**NVIDIA Jetson**  
(GPU)

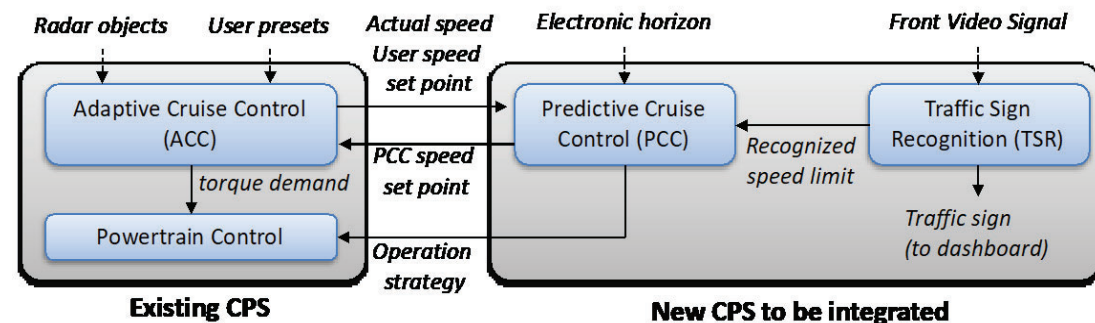
Complex processor architectures with different ISA, SDK, ...

Constant evolution



## Bosch: Intelligent Predictive Cruise Control

- Three different application classes with different execution semantics
  - ACC (Adaptive Cruise Control) & Powertrain Control
  - PCC (Predictive Cruise Control)
  - TSR (Traffic Sign Recognition)
- Gluing it all together: Publish-Subscribe Middleware
  - Autosar Adaptive
  - ROS2





# Powertrain Control

- Autosar Classic Semantics
  - Periodic tasks, sequentially executing
  - Runnables, communicating on a fine grain level via variables in shared memory (a.k.a. labels)
  - WATERS Challenges [2016](#) & [2017](#)
  - Executed on CPU
  - ASIL B

I	II	III	IV	V	VI
<10	10-50	51-100	100-500	501-1000	>1000

Period	1 ms	2 ms	5 ms	10 ms	20 ms	50 ms	100 ms	200 ms	1000 ms	sync
1 ms				I	I		I			I
2 ms				I	I		I			
5 ms			I	IV	IV	II	I			
10 ms	II	II	II	VI	IV	II	IV	II	III	IV
20 ms	I	I	I	IV	VI	II	IV	I	II	IV
50 ms			II	II	II	III	I			
100 ms		I	I	V	IV	II	VI	II	III	IV
200 ms				I	I		I	I	I	
1000 ms				III	II		III	I	IV	I
Asyn-	I	I	I	IV	IV	I	III	I	I	V
sync										

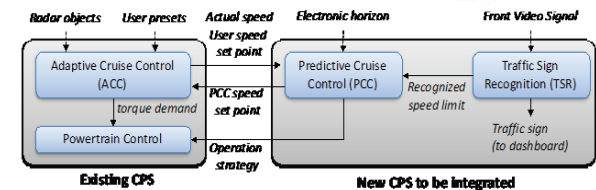
*Inter task communication*

Amalthea Element	#
Tasks	~21
Runnables	~1250
Labels	~10000

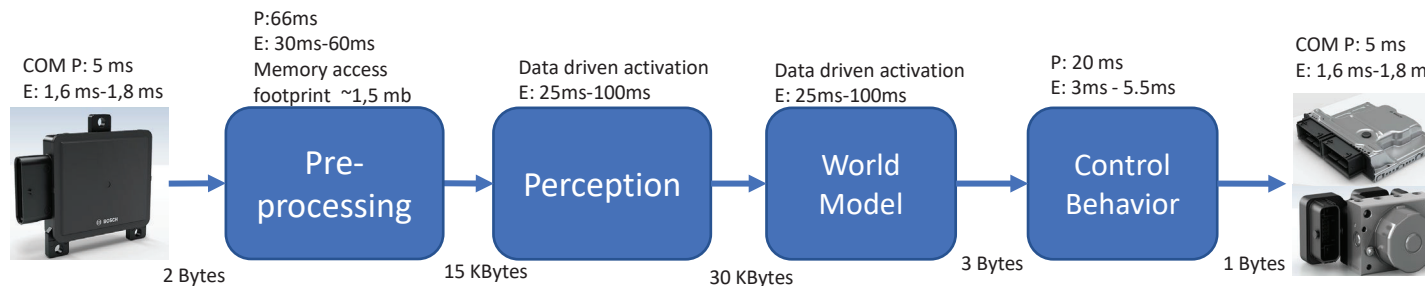
# Adaptive Cruise Control (ACC)

- Autosar Classic Semantics

- Periodic tasks with data driven activation (sampling + pipelining)
- Runnables, communicating on a fine grain level via variables in shared memory (a.k.a. labels)
- Potential offloading of some functions to FPGA and GPU



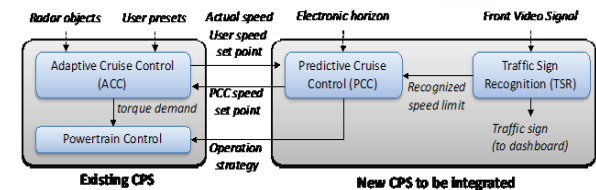
Amalthea Element	#
Tasks	~5
Runnables	~100 (w/o base SW)
Labels	~500



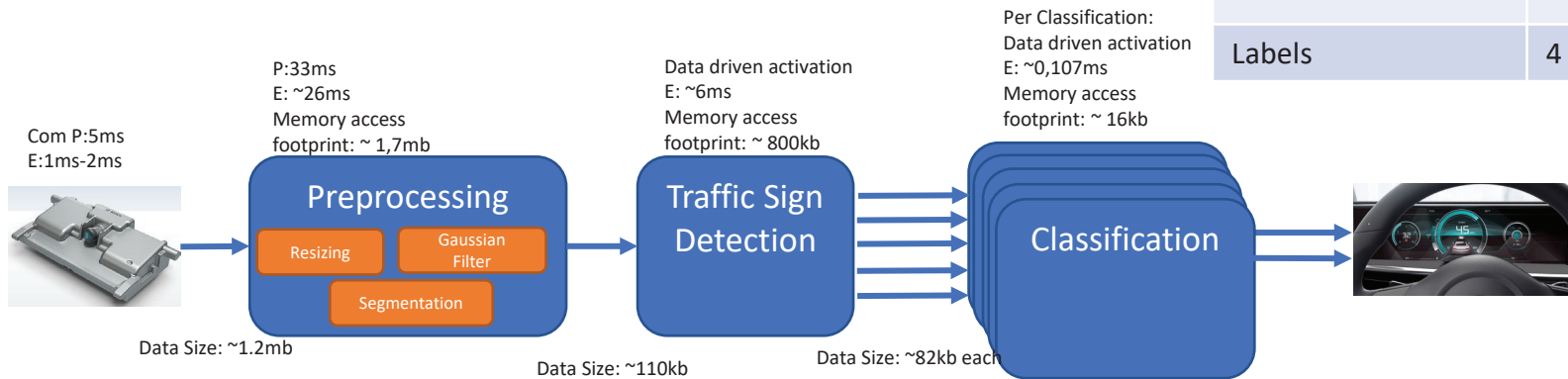
# Traffic Sign Recognition (TSR)

- Video processing & machine learning workloads

- Data-driven activation
- Executed on CPU with offloading of computationally expensive calculations to GPU



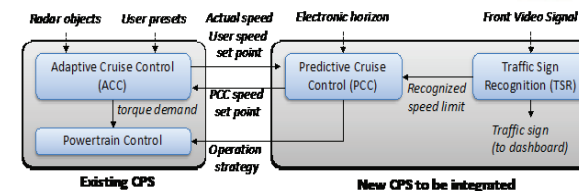
Amalthea Element	#
Tasks	3 + x (classification)
Runnables	7 + 3 * x
Labels	4 + x





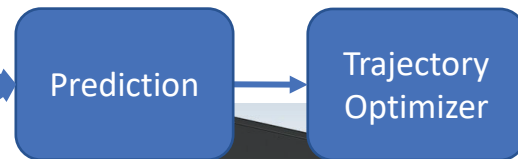
# Predictive Cruise Control (PCC)

- Cyclic calculation (500 ms) of “electric horizon” for efficient driving mode
  - Based on map data and planned route (navigation system)



P:500ms  
E: 50ms-100ms  
Memory access  
footprint ~10 mb

Data Driven  
Activation  
E: 60ms-70ms  
Memory access  
footprint ~2 mb

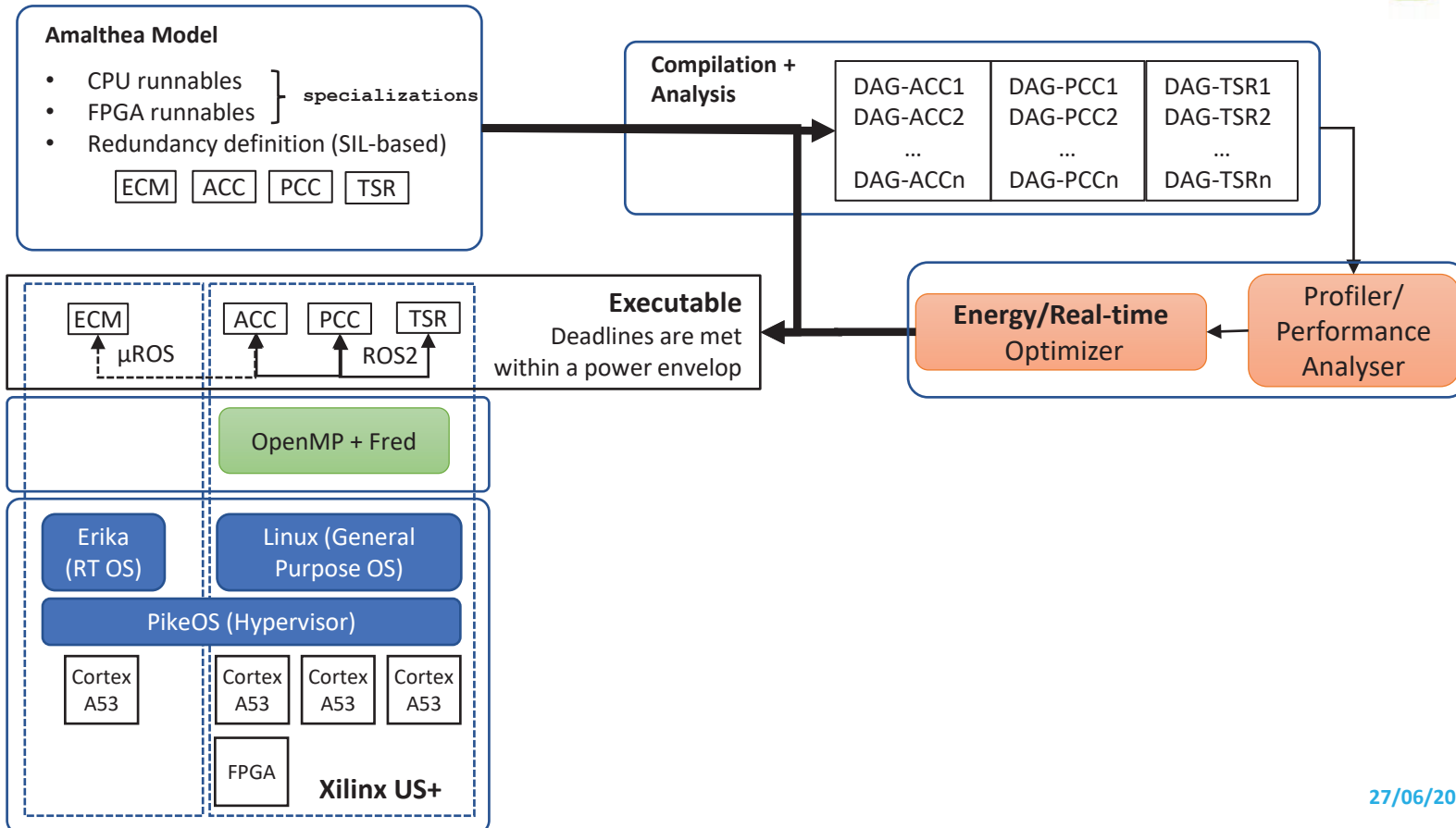


Amalthea Element	#
Tasks	2
Runnables	~10
Labels	~50



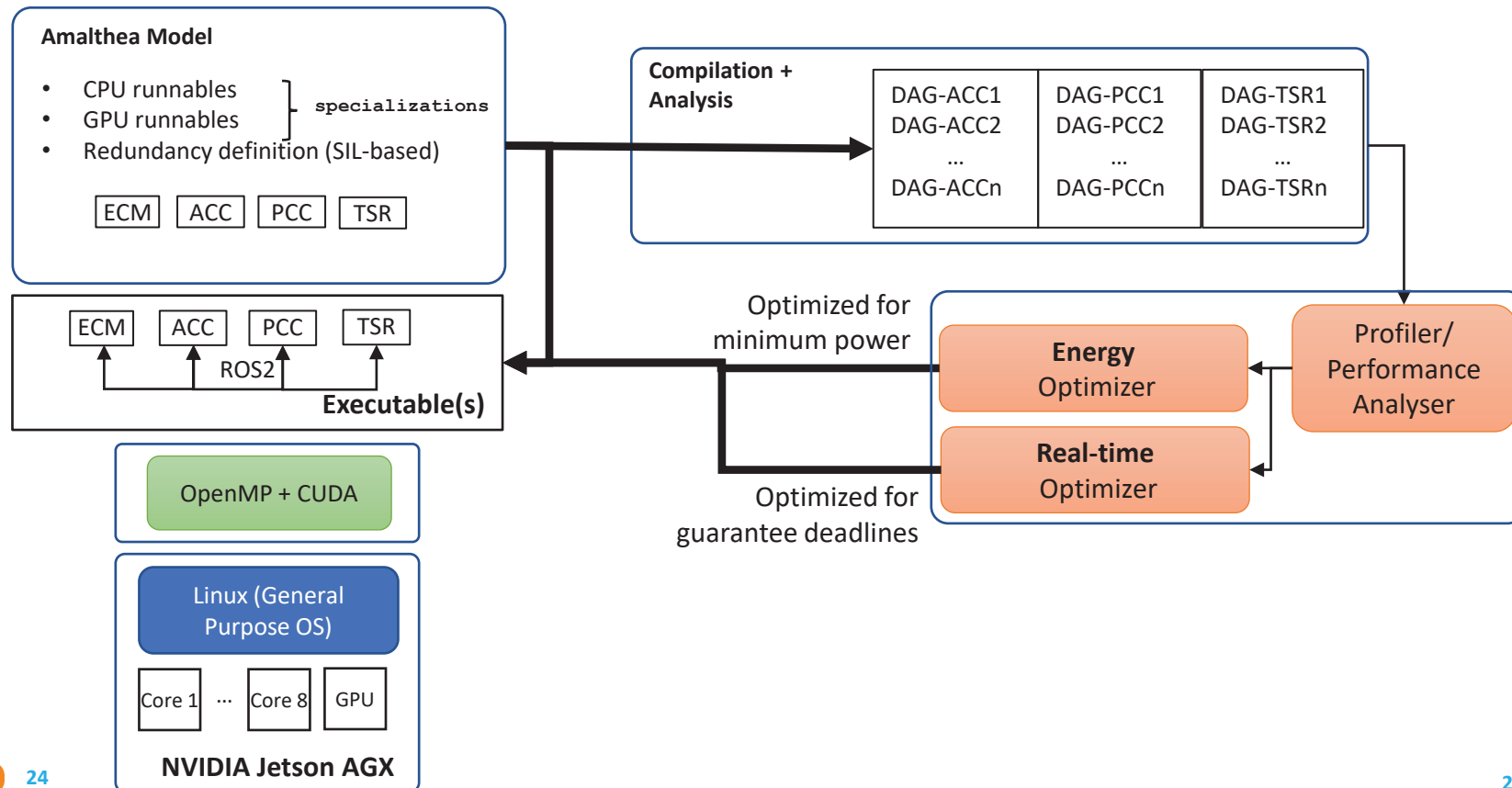


# Evaluation: Xilinx Ultra-Scale+





# Evaluation NVIDIA Jetson AGX



# Thank you!



[www.ampere-euproject.eu](http://www.ampere-euproject.eu)



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